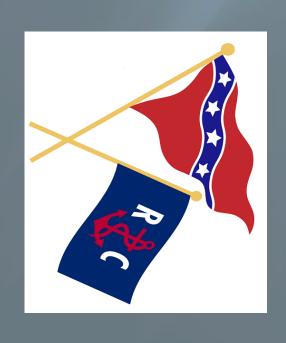
Charleston Ocean Racing Association Race Management Work Shop

RACE MANAGEMENT HANDBOOK



2019 SKIPPER'S GUIDE



May 1, 2018

Foundation

The Racing Rules of Sailing (RRS)

Notice of Race (NOR)

Sailing Instructions (SIs) or CORA 2019 Skippers Guide

Scratch Sheet

RACE COMMITTEE TEAM

"On the Dock"

Principal Race Officer
Timer
Recorder
Signalers
Line Sighters

"On the Water"

Operator Crew

Scorer

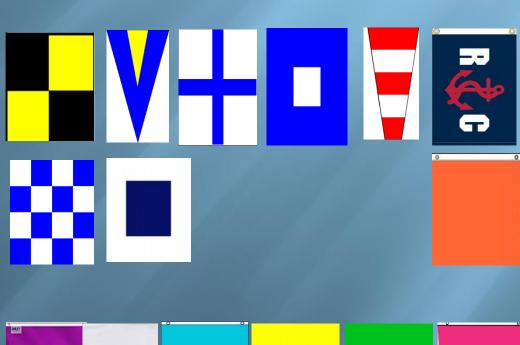
EQUIPMENT

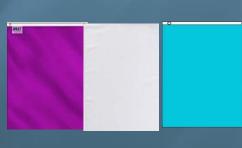
- Course Board/Flag Holder
- Flags: Class and RSS
- Sound signals: i-Start and air horn packup
- Timing Device: Watch/GPS
- Radios: Base and Hand-helds
- Marks: Start and Finishing
- Clipboards with Scratch, Check-in and Finishing Sheets
- **Board Letters and Numbers**
- Binoculars

SIGNALING

SIGHT









HECK-IN PAPER WORK

Sail No.	Check In By:		Race:		COKA CHECK IN		
Fleet			Date:		CHE		
Sail No. Fleet Name (Opt)			e: 			ALC THE	
	s	Z	D	C	В	Α	Fleet
Sail No.							
Fleet							Tally
Sail No. Fleet Name (Ont)							

20	19	18	17	16	15	14	13	12	=	10	9	00	7	6	Ų,	4	ယ	2	-	L
																				San Ivo.
																				pleet
																				(John)
4	39	38	37	36	35	34	33	32	31	30	29	28	27	26	25	24	23	22	21	
																				San No.
																				Fleet
																				Name (Opt)



SCRATCHSHEET 2018

SENDIT	LIME	SOUL	SKIMMER	RUMFRONT	RUCKUS	RELOAD	POINTE BLANK	JOY RIDE	ECH0	EASTERLY	DIFFERENT	ARROW	SCEPTRE	WARHORSE	PHOTON	MUTINY	MOOSE DOWN	KINETIC	ILLYRIA	GUILLOTINE	FOGDOG	FEARLESS		DAUNTLESS	COUGAR	Boat
160	151	63393	313	51306	239	60848	25517	TBD	22763	16	1000	32864	28693	35006	230522	4204	521201	73	51882	142	35029	184		28477B	USA 105	SailNo
<	<	Þ	>	>	>	A	Þ	>	A	A	D	>	>	A	Þ	Þ	A	>	Þ	>	D	Þ		Þ	>	Fleet
<	<	S	S	S	S	S	S	S	z	S	S	S	z	Þ	Þ	>	>	Þ	>	>	D	>		Þ	>	Fleet
102	102	84	90	90	90	90	69	90	78	102	66	72	45	36	36	6	48	39	48	24	36	24		27	42	Rating
Wiggins	Fairchild	College of Charleston	Martschink/Hagood	Martschink/McKemzie	Seif	Popov	Hebert	Scribner	Forbis	Cramer/Barnes	Gaag	Schwenzfeier	Musor	Brown	Hibdon	Herrstromer	Moore	Stein	Keenan	Mossman	Guhl	Lucas/Durlach		Terwilliger	Goss	HelmName
VX One	VX One	J 36	J105	J105	J105	X-Treme 26	C&C 121	J 105	Beneteau First 36.7	e 33	Azzura 310	J 35	J 130 CF S	ID 35	ID 35	Swan 42	J 120 CF	J 111	J 120 CF	Melges 32	ID 35	MELGES 32	47.7	BENETEAU	Melges 30	Class
									78/97	102/120			33/45													NAT

Pre-Race Activity

- Assignments
- Set-up and Check Base VHF
- Deploy Start/Finish Marks
- Populate Course Board
- Understand Order of Start
- Check Signals & VHF Radios
- Competitor Check-in VHF CH 74
- > RC Announcements VHF CH 73

Starting Line Configuration Carolina Yacht Club Dock

Distance = LOA X # X 1.5 40' X 10 X 1.5 = **600 Feet**

Starting Tetrahedron (Yellow) (Remove after ALL classes Start)

Stream mark <u>UP</u> Current

CURRENT

Start & Finish Ball (Orange)

300 Feet

Carolina Yacht Club Dock

Streaming a Mark

Mark's in the Water

Slow Speed UP Current

Anchor Line Fully Let Out

Hold Anchor in Boat

Stand-by and Drop on Command

Stand-by...... Drop, Drop, Drop!



COURSE BOARD

Wind Speed and Direction: Southerly

Moderate

1	Α
5	S
9	Œ
1.	C
	Z
18	D

ORDER OF START

ANNOUNCED ORDER OF CLASS START SEQUENCE:

D & Z 四 W C & S

NO Rolling Starts

FLAG DISPLAYED AT CLASS START:

LT. BLUE **PURPLE** PIN GREEN WHITE YELLOW

5 Minute Starting Sequence RRS Rule 26

-5 Minutes

WARNING

- 4 Minutes

PREPARATORY

-1 Minute PREP DOWN

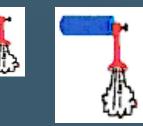
START











5 Minute Starting Sequence RRS Rule 26

Any starting I, Z, I & Z, Black, U penalties?

> - 5 Minutes WARNING

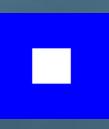
- 4 Minutes PREPARATORY

-1 Minute PREP DOWN

0 Minutes

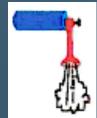
START













FLAG **CLASS**

CORA RRS 26 Start Sequence

WARNING	NEXT SEQUENCE	START	PREP DOWN	PREPARATORY	WARNING	GATHER	EVENT	SI START TIME
CLASS A			CLASS	D&N				
18:16	1:00	18:15	18:14	18:11	18:10	18:09	Time	18:15
		CLASS FLAG DOWN	PAPA		ai:		Visual	
							Sound	
CLASS B			CLAS	SS A				
18:22	1:00	18:21	18:20	18:17	18:16		Time	
		CLASS FLAG DOWN	PAPA				Visual	
			*				Sound	

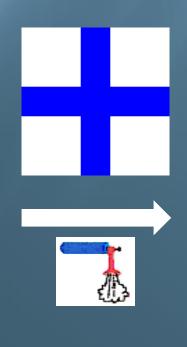
CORA START SEQUENCE

INTERVAL TO NEXT SEQUENCE	START	PREP DOWN	PREPARATORY	WARNING	GATHER	EVENT	SI START TIME
		CLASS					
1:00	18:15	18:14	18:11	18:10	18:09	Time	18:15
	CLASS FLAG DOWN	PAPA				Visual	
						Visual Sound	
		CLAS	SS A				
1:00	18:21	18:20	18:17	18:16		Time	
	CLASS FLAG DOWN	PAPA				Visual	
						Sound	
		CLA	SS B				
1:00	18:27	18:26	18:23	18:22		Time	
	CLASS FLAG DOWN	PAPA				Visual Sound	
						Sound	
		CLASSE					
	18:33	18:32	18:29	18:28		Time	
	CLASS FLAG DOWN	PAPA				Time Visual Sound	
						Sound	

RRS 26 Starting Recalls

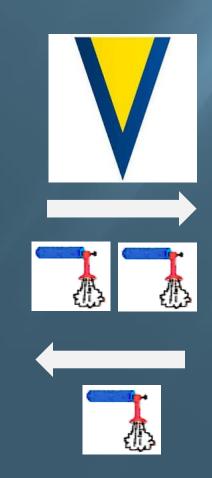
X Flag- Individual Recall

Some identifiable boats are over and must return to start properly



1st Substitute-General Recall

Too many boats are over to identify all that violated the starting procedure



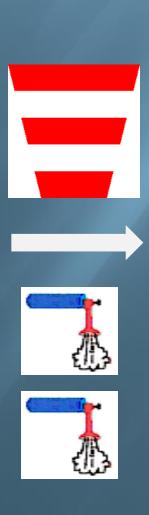
Sighting a Line

- You may be asked to contribute to NUMBERS calling boats over early by SAIL
- Follow procedure outlined by PRO
- PRO has ultimate say and may overrule

RRS 26 Starting Procedures

- Before WARNING Courses are posted
- Up to PREPATORY A Starting Mark can be moved
- Anytime up Start signal

Postpone



Abandon



After Class Start

- Confirm number of boats starting.
- Competitors must START with in 4 minutes or are scored DNS.
- If Individual Recall confirm OCS starters Tirst. properly of after 4 minutes which ever occurs no sound, when all have returned and started return and start properly. Remove X-RAY with
- Prepare for next class sequence in 1 minute.

After All Classes Start

- Re-confirm number of boats in each class.
- Mark Boat to Remove Yellow Starting Pin.
- Display orange finish line flag.
- Remove Courses from Course Board
- Prepare finish sheet clipboards.
- Actions permitted by the RRS
- Shortening or Abandoning the Course (RRS 32)
- Changing the Course (RRS 33)
- Mark Missing (RRS 34)
- Outside Help (RRS 41)

Finishing

- A boat *finishes* when any part of her hull, side. However, she has not finished if after crossing the finishing line she: crosses the finishing line from the course or crew or equipment in normal position,
- 1. takes a penalty under rule 44.2,
- 2. corrects an error under rule 28.2 made at the line, or;
- 3. continues to sail the course.

Finish Line Configuration Carolina Yacht Club Dock

Starting Tetrahedron (Yellow)



Start & Finish Ball (orange)

Finish Line Flag (Orange)

Carolina Yacht Club Dock

RRS 32

32 SHORTENING OR ABANDONING AFTER THE START

32.1 After the starting signal, the race committee may shorten the course (display flag S with two sounds) or abandon the race (display flag N, N over H, or N over A, with three sounds), as appropriate,

because of an error in the starting procedure,

any boat will *finish* within the time limit, because of foul weather, because of insufficient wind making it unlikely that

(d) because a mark is missing or out of position, or
 (e) for any other reason directly affecting the safety or fairness of the competition,

races can be sailed. However, after one boat has sailed the course and *finished* within the time limit, if any, the race committee shall not *abandon* the race without considering the consequences for all boats in the race or series. or may shorten the course so that other scheduled

Shortened Course Finish Line Carolina Yacht Club Dock

Signaled before First Boat in class begins the final leg.

Finish Ball (orange)

RC Hails on VHF CH 73

- 1. Identifying last mark
- 2. Direction of rounding
- 3. Classes effected.
- 4. Substitutes Sierra for

Line Flag

Finish Line SIERRA



Carolina Yacht Club Dock

Recoding a Finish

- At the approach, the Line Sighter announces "Stand-by" for "Sail Number".
- The moment of finish is announced with "MARK" and a sound signal.
- Spotter confirms the SAIL NUMBER and records the order of finish by sail number only.
- At "stand-by" Timer announces the Hour, Minutes & Seconds.
- At "Mark" the Recorder records the Hour, Minutes & Seconds.

multiple Starts but only ONE Finish So get it right !!! Remember

FINISH PAPER WORK

Race:		Date:
Recorded By:		Page
time	Sail number	Boat name / comments
	2000	

In The Real World

- Wind Shifts
- Current Changes
- Marks Drag
- Marks Deflate
- Equipment Breaks
- Wind Quits
- Stuff Happens

Emergency Procedures

- Every event should have an emergency procedure in place
- Know where to take someone in case of an emergency
- Know who in the RC team has medical training
- Make sure everyone is on the same page

